Case 3:23-md-03084-CRB Document 4848-22 Filed 12/30/25 Page 1 of 67

EXHIBIT Q

EXHIBIT 45

EXHIBIT FILED UNDER SEAL

UBER_JCCP_MDL_000508970

Page 3 @fe@7own **EXHIBIT** June 17, 2025 1104

Metadata

#Author	lisahand@uber.com	SEMANTIC
#Date Modified	08/06/2021	SEMANTIC
#DateCreated	04/22/2019	SEMANTIC
#Title	(2) FG REPORT Qual-Safety User Research (R & D)	SEMANTIC
All Custodians	Freivogel, Cory;Kaiser, Roger	SEMANTIC
Collaborators	kaiser@uber.com; lisa.handalian@meraki.net; lrenery@gmail.com; cory.freivogel@uber.com; lisahand@cisco.com; uber.com	SEMANTIC
Document Type	Electronic File	SEMANTIC
Filename	(2) FG REPORT Qual-Safety User Research (R & _12KaF89MNnARRrxMxIUA8j5OoJrruDOqWcGRiOAKxIG8.pptx	SEMANTIC
Other Custodians	Freivogel, Cory;Kaiser, Roger	SEMANTIC
Primary Date	04/22/2019 12:44 am	DOC_TYP E ALIAS



This report details

How **riders** evaluate drivers and feel more secure;

How drivers may utilize that feedback;

& How **Uber** may improve both in order to better serve and protect our users.

- Confidential - Attorney Client Privileged -



such as not using windshield wipers, not realizing they didn't want to chat, and not having a car seat in their vehicle

We think of it as 'safety' whereas they do as emergency, in the moment, rather than prevention.

Framing it as prevention per se might bridge that gap

tl;dr

Research focus

To learn:

- ★ Drivers' definitions of "quality," their associations of the current system; and the kinds of feedback that would help them improve
- Riders' mental models, attitudes, and behaviors around the current feedback options and safety reporting choices.
- ★ What tags could enable drivers to improve while facilitating the identification of high risk drivers and reduction of safety-related incidents

Research rationale

Driver "quality" is currently undefined, yet pervasive across overlapping projects within Engagement (e.g., Granular Tagging) and Safety (e.g., On-trip Reporting), among others.

This research examined both sides of the rider-to-driver feedback system to understand how both align with one another and how they might be expanded.

To understand possible actions riders might take when encountering a safety issue, we conducted a cognitive walkthrough and usability-lite interviews on the latest on-trip safety reporting designs.

Bottom line

Both drivers and riders are in favor



This research will be a success if Product and Eng are able to balance business needs with the usercentered, qualitative nature these findings.



- Confidential - Attorney Client Privileged -

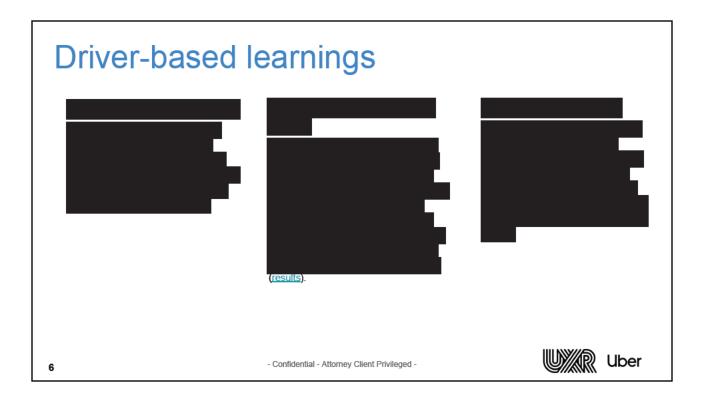
TABLE OF CONTENTS

- 01 Key Takeaways
- 02 Methods & Participants
- 03 Detailed Findings, incl Accordion Usability
- 04 Recommendations & Next Steps
- **05** Appendix

WWR Uber

- Confidential - Attorney Client Privileged -

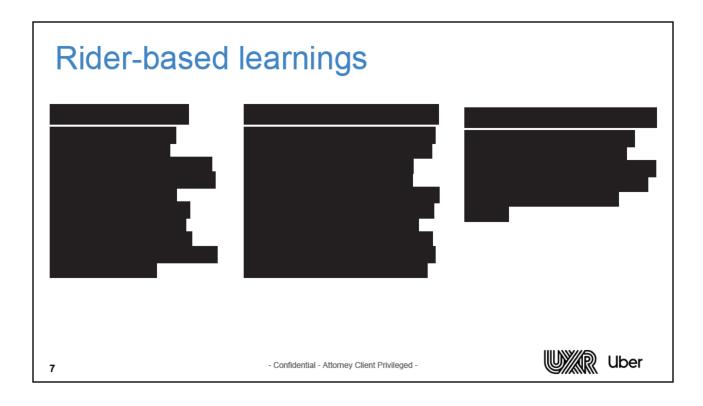
01 Key Takeaways



such as not using windshield wipers, not realizing they didn't want to chat, and not having a car seat in their vehicle

We think of it as 'safety' whereas they do as emergency, in the moment, rather than prevention.

Framing it as prevention per se might bridge that gap

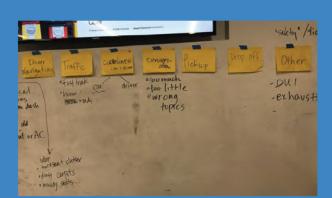


such as not using windshield wipers, not realizing they didn't want to chat, and not having a car seat in their vehicle

We think of it as 'safety' whereas they do as emergency, in the moment, rather than prevention.

Framing it as prevention per se might bridge that gap

02 Methods & Participants



Focus group work



Cognitive walkthrough

Research methods

Focus group topics (4/18)

All three groups followed a similar progression, according to each user set's perspective and experience (scripts):

- Session 1 focused on riders' own definitions of "good" drivers, negative tags, and low rating criteria. They also shared past safety issues and their feedback behavior.
- Session 2 also focused on drivers' definitions of "good" drivers, their response to negative tags, and ways to improve the feedback system.
- Session 3 combined drivers and riders. Each group generated and shared their own criteria for driver quality; sought consensus around low ratings; and sorted issues under existing categories and new ones of their own making.

Cognitive walkthrough (4/18)

The last 45 minutes of focus group 1 were spent conducting a "cog walk" - a scenario-based, screenby-screen exercise aimed at providing designers with quick targeted UI feedback. Learn more

The designs evaluated were for On-Trip Reporting (findings in Appendix).

Rider usability interviews (5/2)

Task-based research was conducted with riders who walked through their own "bad Uber trip" scenarios. They were shown two different prototypes presented in a counter-balanced fashion to eliminate the influence of learning effect.

The prototypes strung together designs from both the Granular Tagging and On-trip Reporting projects, allowing participants to proceed and provide feedback naturally.

- Confidential - Attorney Client Privileged -



Participant recruiting criteria

Focus groups (22 users)

On April 18, three focus groups and one cog walk were made up of the following user cohorts:

- 5 riders who had previously rated under 4 stars and had reported a Safety-related issue
- 6 drivers whose 1-4 star ratings had included a
 Professionalism* tag
- ★ 6 riders together with 5 drivers with the above profiles

1:1 Interviews (5 users)

On May 2, **interviews** were sourced with **5 riders** who met the same criteria as previously.

All but one participant were women (one of whom being elderly and physically impaired). The fifth was a male in his 20s.

Upcoming card sort (310 responses)

310 responses were completed out of 15,000 riders in every US city with Uber service. Over 1100 categories were generated from across the respondents across the 45 tags provided them. Analysis complete (results).

The randomized sample did not target riders with any columns indicative of their past rating or tagging behavior.



- Confidential - Attorney Client Privileged -

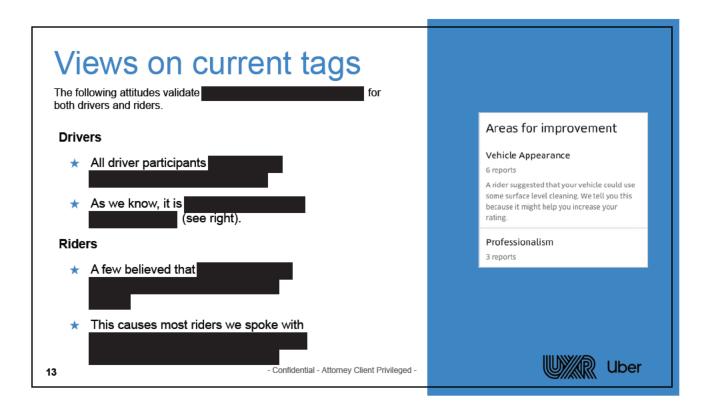
^{*} The Safety Data Science team have reported on this (undefined) tag as being a precursor to safety-related incidents. It is being eliminated.

03 Detailed Findings

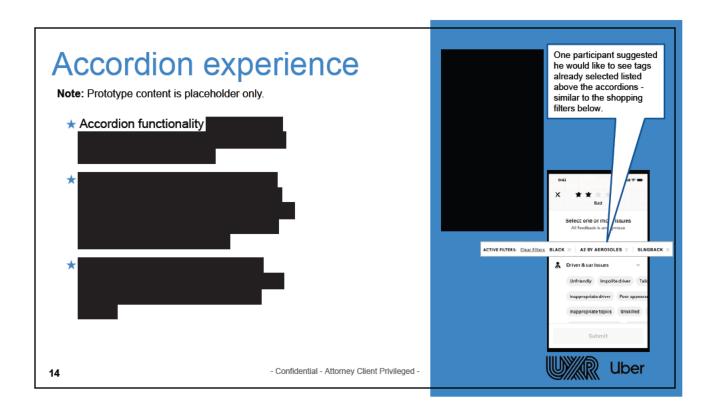


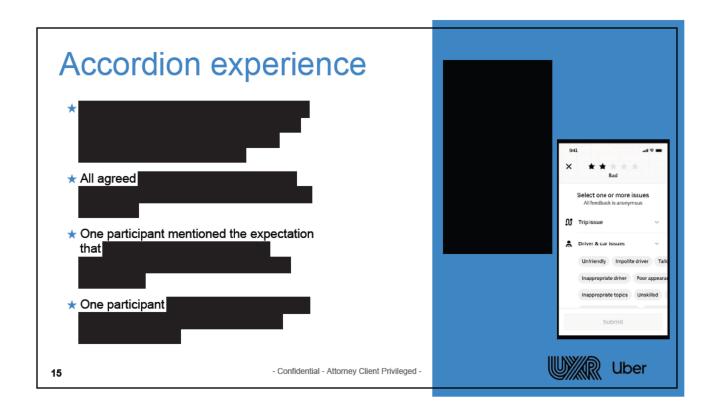
- ★ UX Feedback: Granular Tagging
- ★ Safety-related Reporting (incl. Toolkit)
- ★ Ratings & Driver Descriptions
- ★ Content Considerations

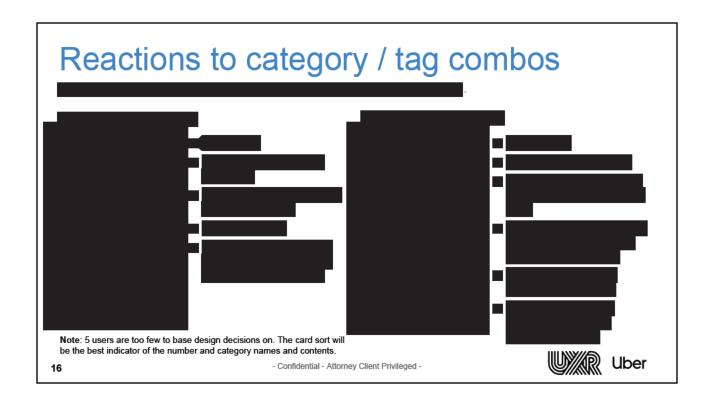




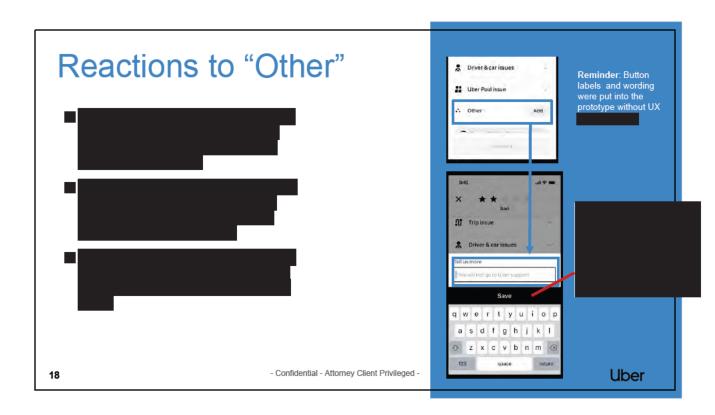
They also .



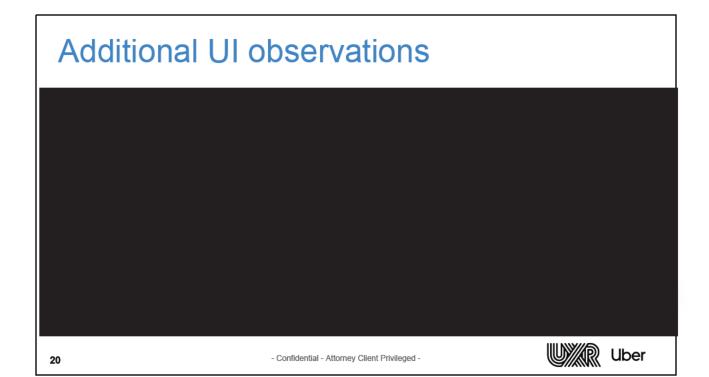






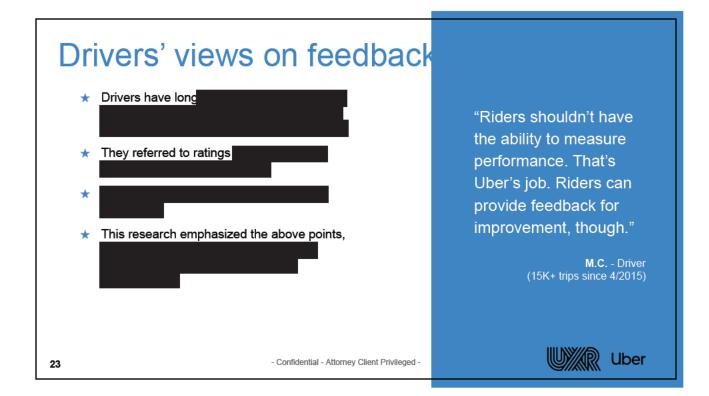












"Good" drivers - according to drivers

Derived from focus group participants, **not** in reference to existing or proposed tags. The card sort included some of these items along with those from other sources (e.g., those of Safety DS).

- * Not picking up or dropping off in bus stops or other restricted areas
- ★ Skillfully working around difficult conditions (weather, traffic)
- ★ Providing excellent service (per former chauffeurs or those in hospitality industry)
- ★ Treating Uber as their business
- ★ Don't drop off passengers in the middle of a street
- ★ Customer service-focused

- * Anticipating riders' tastes in selecting music and volume
- Smooth braking
- ★ Knowledgeable of local laws, including where and where not - to park
- ★ Using turn signals!
- ★ Local: knowing the city (able to drive without GPS)
- ★ Don't triple park at airport
- Not dropping riders off in middle of the street

See Q1 Quality Hub research for related topics





- Confidential - Attorney Client Privileged -

"Good" drivers - shared perspectives

The following were generated by both drivers and riders across the three focus groups.

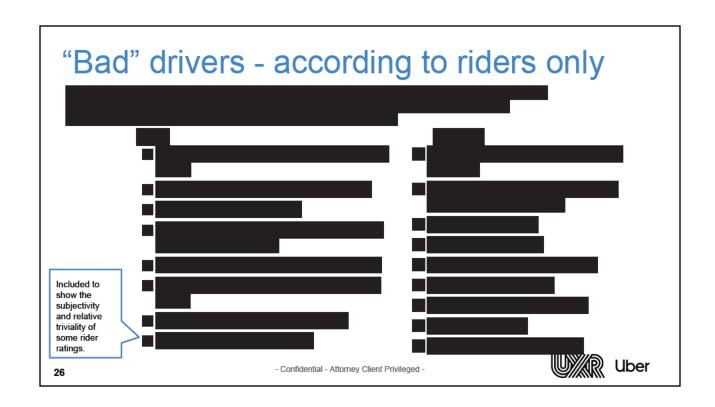
- * Polite demeanor
- Attentiveness to riders' social cues
- ★ Welcoming attitude
- ★ Obeying rules of the road
- ★ Driving smoothly
- ★ Open to rider diversity
- ★ Luggage, car door assistance
- ★ Driving neither too fast nor too slow

- ★ Don't use too many pine trees!
- ★ Professional appearance
- ★ Mounted phone
- * Strong English skills
- ★ Well-kept car inside and out
- * Mechanically maintained
- ★ App knowledge (GPS, Pin location)
- ★ Doing what riders want (despite Uber policy)
- ★ Good rating

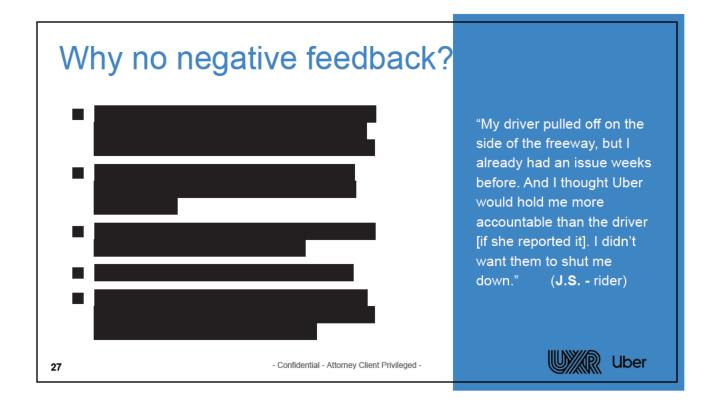


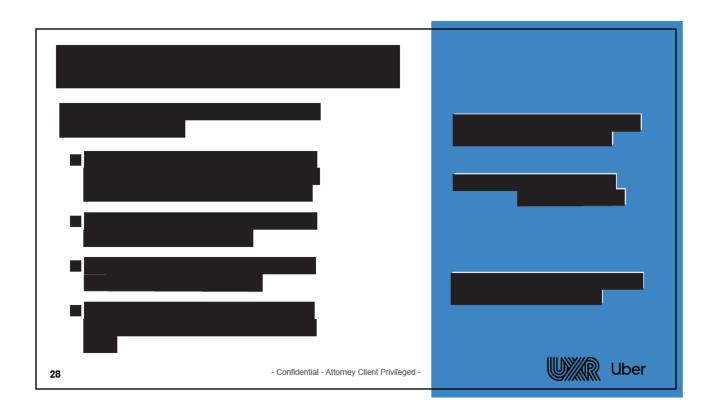


- Confidential - Attorney Client Privileged -

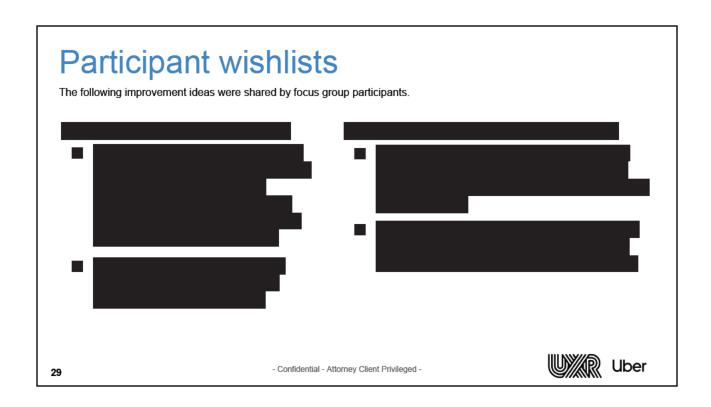


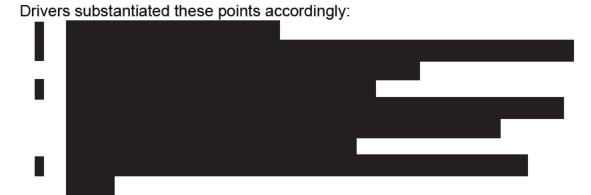






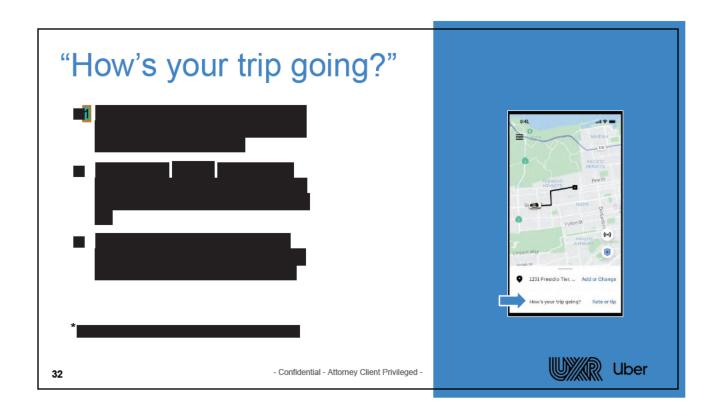












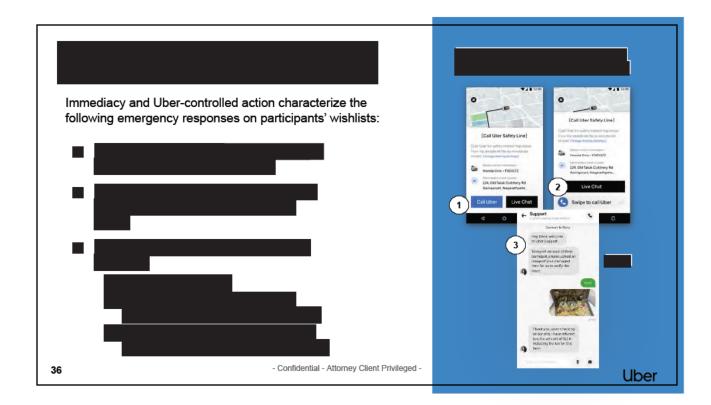


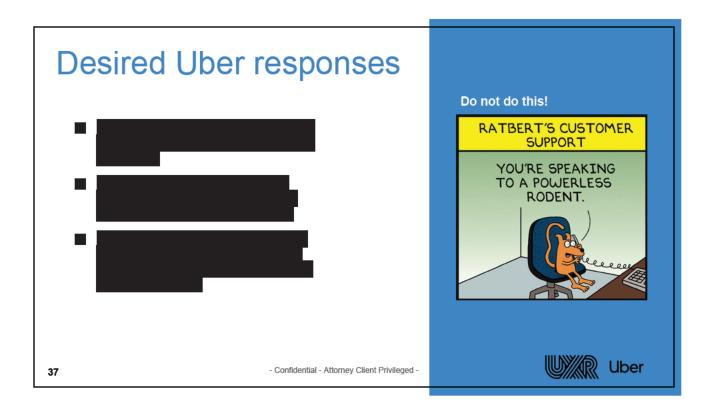
1 @smw@uber.com Yuri Choi; 8/6/2021 2:02:24 AM

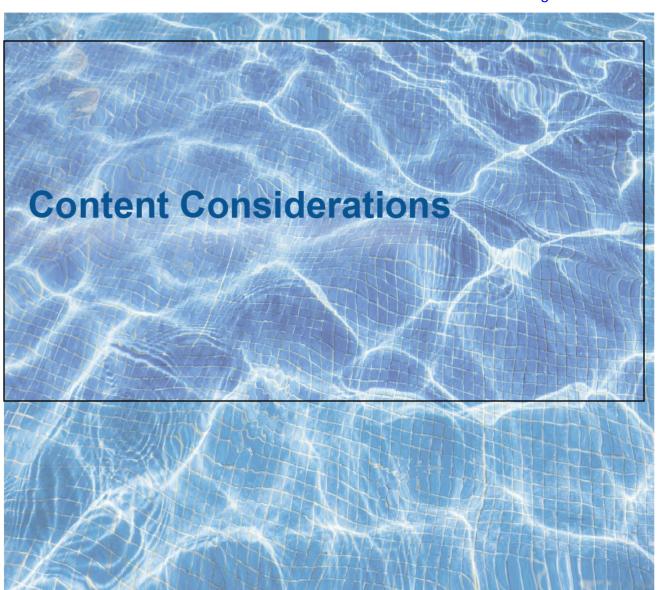


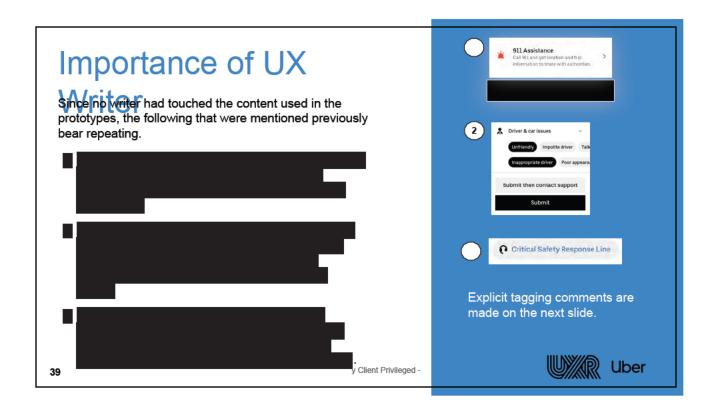


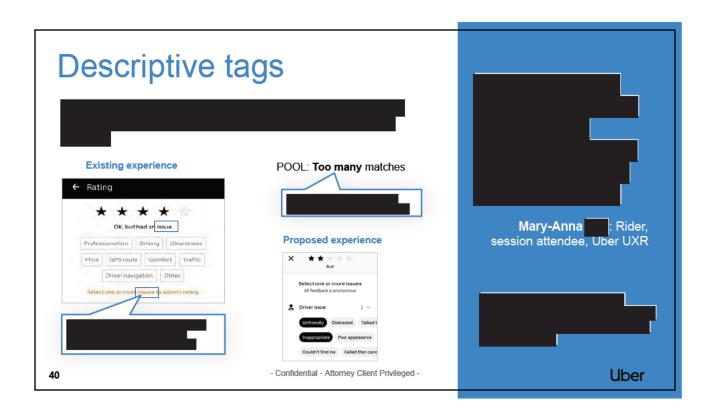














04 Recommendations & Next Steps

Quality recommendations

- 1. Standardize the "meanings" of tags (and ratings), and then educate riders

 Once tags and categories are finalized (post-card sort), both riders and drivers would benefit from educational modules, whether in-app, via Comms, Product Ops, in GLHs, etc.
- 2. Base granular feedback tag categories and granular tags on Driver and Rider input
 Rather than relying on an Uber-centric approach to tag and category grouping and labeling, this
 research suggests that users' definitions of quality may not be in complete alignment with Uber's
 perspectives. Without organic definitions, drivers will not get specific feedback on how to
 improve. Recent Quality Hub research also supports this recommendation.
- 3. Consider alternate rider-to-driver feedback means

This

may be explored in H2 Quality Vision research.

43

- Confidential - Attorney Client Privileged -







6. Localize content for global markets - both quality and safety

Terms like "boot" and concepts around safety (e.g., cash) need to be localized for different markets. It is highly likely that quality definitions and practices around performance (ratings) differ culturally.

- Confidential - Attorney Client Privileged -





Recommended next steps

1. Card sort (next slide)

Once results are analyzed, they will provide insight into category and tag labels, as well as how riders compartmentalize the topics, as well as whether they might prefer more categories with fewer tags, or fewer categories with more tags (slide here).

2. More user testing (iterative)

As findings are incorporated into Once wording is finalized and UX interview findings are incorporated, the next step is to test a series of higher fidelity prototype with real content.

3. A/B experiments

After the Eng handoff (May 15-29), UXR will support experiments to determine the best combination of feedback experiences.

4. Global research

This report started with US-based riders and topics only. Issues may be insufficient for countries that accept cash, for example, or requiring different labels such as

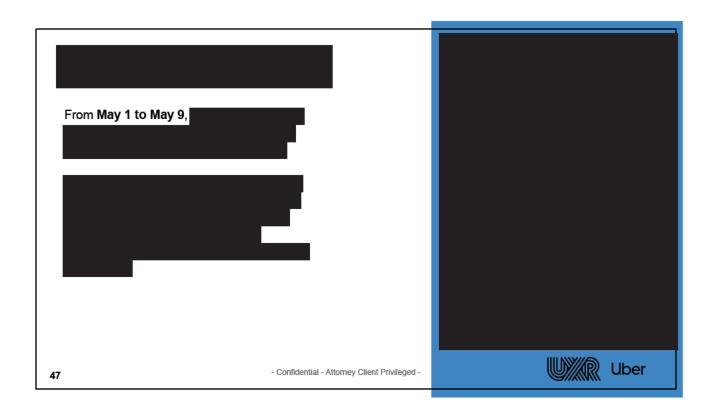
International testing in appropriate regions is in order.

- Confidential - Attorney Client Privileged -

5. Quality 2.0 (H2) Vision work

This research may serve as the foundation for a deep-seated reevaluation of the driver evaluation and feedback system that would entail discovery and innovation research.





Thank you!

Quality Team

Lisa Handalian, UXR lead
Anthony Tadina, Design lead
Dhruv Tyagi, PM
Roy West, UX Writing
Jeremy Le, Eng
Isabella Liu, Product Ops

Safety Team

Chloe Fan, Design
Aakanksha Mirdha, Design
Rebecca Payne, PM
Neil Chopra, PM
Emma Pan, DS
Hadi Khazraee, DS
Roy West, UX Writing

48

Enduro

05 APPENDIX

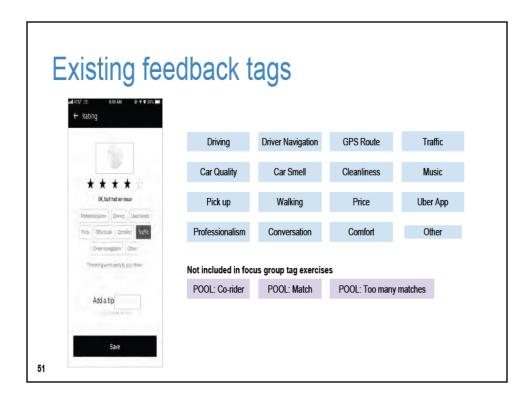
- ★ Compilation of feedback resources
- ★ List of existing tags
- ★ Ratings & tag resources
- ★ On-trip Reporting: Screen-by-screen feedback

Quality & safety feedback resources

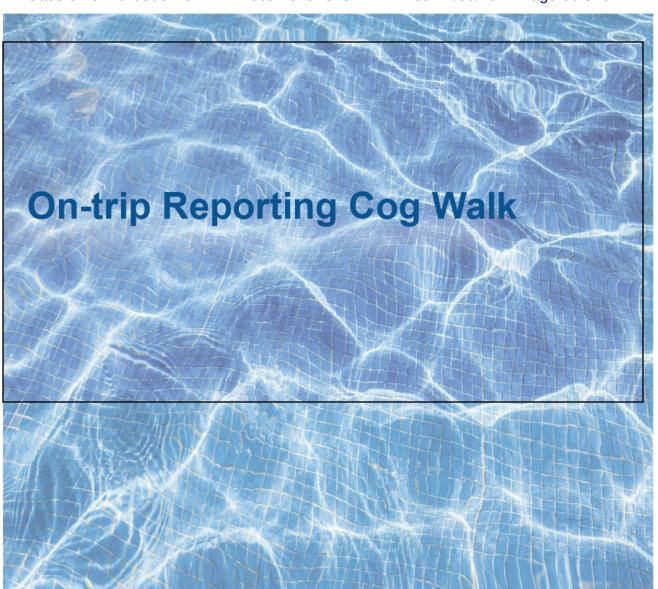
- ★ Research Proposal for this research
- ★ Tagging folder 2019 work (Drive)
- ★ <u>Tagging folder</u> 2017 (UXR)
- ★ Quality Hub UXR report (May 2019)
- ★ Mini-PRD (Dhruv's)
- ★ Carbon: Ratings & Feedback Current State
- ★ Driver Pro-Tip Library
- ★ <u>Drive folder: Feedback Tag Resources</u> (Eng, Product - pre-2019)
- ★ Card Sort findings

- ★ Rating Anxiety (UXR, 2017)
- ★ Driver Survey results around feedback (2016)
- ★ Compliment survey UXR (2016)
- ★ On-Trip Reporting PRD (Neil Chopra)
- ★ Chloe and Aankanksha design deck (On-trip...)
- ★ Safety Feedback Tag Usage (Emma, Safety)
- ★ Feedback-tag-based driver deactivation (Safety, Helen Z) and Rebecca (PM)'s PRD
- ★ Hadi's <u>Ticket Audit presentation</u> (Safety)

UMR Uber



- Full list, various concerns
- Complicated selection method:
- Four 0
- Product based 0
- 0 Random select
 - Summary, different...
 - We mainly focus on but also explored



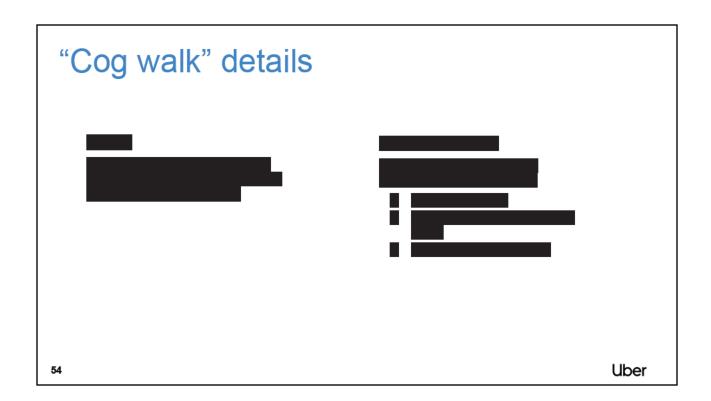
What is a "Cog walk?"

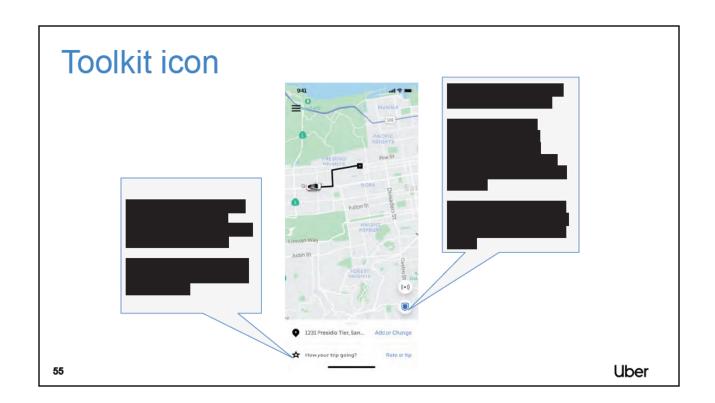
What. A cognitive walkthrough ("cog walk") is a formalized way of imagining people's thoughts and actions when they use an interface for the first time.

Why. Walkthroughs identify problems that new users will likely have when they first use an interface.

How. The facilitator selects one of the tasks that the design is intended to support. Participants are asked to step through the task, action by action, seeing if they can identify any problems with the interface.









Would it be possible for users to rearrange the order? (grabbers?)



Would it be possible for users to rearrange the order? (grabbers?)

